

Introduction to Film Week 2

DAILY AGENDA

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| Teacher(s): Surber | Date: 8-15 to 8-19 2022 |
| Standards: | <p>AAVTC-AVTFI-1.2 Demonstrate creativity by asking challenging questions and applying innovative procedures and methods.</p> <p>AAVTC-AVTFI-3 Understand and utilize trade terminology in an appropriate manner.</p> <p>AAVTC-AVTFI-8.2 Demonstrate the production of still graphics</p> <p>AAVTC-AVTFI-9 Develop an understanding of audio video and film careers, describe the principal fields of specializations and identify associated career opportunities..</p> |
| Learning Target: | Students will show creativity while exploring & learning Photoshop as a stepping stone towards Adobe Premeir Pro. Students will learn to create still graphics for film use. Students will learn career/jobs as it relates to the film/broadcast world. |
| Success Criteria: | Students will create a still graphic (Comic Book Cover), create their own logo for film projects, and learn about careers/jobs in chapter 2 of the Video Production textbook. |
| Activity(ies)/Assignment with Text and/or Links: | Students will submit a comic book cover, logo, and complete the worksheet for chapter 2, all with a 70% score. |